

Subtitle Around The Block

When subtitles are turned on, a black box appears in the bottom right corner, which lists sounds in the world that are nearby to the player. If the sounds are offscreen, "" point in the direction the sound is coming from. As the sound fades away, the text also fades, becoming less white. All sounds (whether environmental, from entities, block updates, or other sources) have their own individualized subtitles. For entities, the entity is displayed followed by a specific verb, e.g. "Rabbit squeaks" or "Villager mumbles". However, the object is not specified for removing or placing blocks and the sound of footsteps. In addition to the basic considerations regarding the allowability of costs highlighted in this subtitle, other subtitles in this part describe special considerations and requirements applicable to states, local governments, Indian tribes, and IHEs. In addition, certain provisions among the items of cost in this subpart are only applicable to certain types of non-Federal entities, as specified in the following sections: I'm trying to merge 2 subtitle blocks for easier translation use for depl. While the sentences can be merged and end time changed I'm having trouble changing the index numbers. The count variable is incremented but never subtracted from the index. On Thursday the 9th, the bug tracker will be unavailable from 11am CET for approximately 5 to 7 hours as we upgrade the bug tracker software. Please check @MojangStatus on twitter for status updates.

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-->AJS.keys('shortcuts').push({ 'moduleKey': 'mojang.custom.triage', 'keys': [['r']], 'context': 'issueaction', 'op': 'click', 'param': '#action_id 801'}); (function(executionIdx) { const template = document.getElementById('head-content-imp-' + executionIdx); const nodes = document.adoptNode(template.content); // browsers can set 'async=true' flag for script tags, we need to fix that Array.from(nodes.children).filter(node => node.nodeName === 'SCRIPT').forEach(node => node.async = false); document.head.appendChild(nodes); template.remove(); }) (0); document.title = "[MC-91163] Certain subtitles show up when the player is too far away to hear the sound - Jira"; document.getElementById('open-search-description-link').setAttribute('title', "[MC-91163] Certain subtitles show up when the player is too far away to hear the sound - Jira"); document.body.setAttribute('data-version', '9.6.0'); (function() { // in AUI library, 1240px width is used to determine viewport narrow or not. const FORCE_COLLAPSE_WIDTH = 1240; document.body.classList.add('ui-page-sidebar'); // is Viewport Narrow const isViewportNarrow = () => window.innerWidth < FORCE_COLLAPSE_WIDTH; const isSidebarCollapsed = () => { // WRM data provider - sidebar-collapsed-by-default is set to true for software boards otherwise undefined // hence used CSS class to determine software - backlog, board const isSoftwareBoard = document.body.classList.contains('gh-rapid-view'); const sidebarState = localStorage.getItem('jira-sidebar-collapsed'); let isCollapsed = (sidebarState === 'true'); if (!isSoftwareBoard && sidebarState === null) { isCollapsed = true; } return isCollapsed; } (expanded by default document.body.classList.remove('ui-sidebar-collapsed'); if (isViewportNarrow() || isSidebarCollapsed()) { document.body.classList.add('ui-sidebar-collapsed'); document.querySelector('.sidebar-placeholder').setAttribute('aria-expanded', false); } document.getElementById('projects-sidebar-init').remove(); }) ()
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1. Minecraft: Java Edition
2. MC-91163

Certain subtitles show up when the player is too far away to hear the sound
Log In
Resolved
Export null

XMLWordPrintable

Details

Type: Bug

Resolution: Fixed

Fix Version/s: 20w16a

Affects Version/s: Minecraft 15w43b, Minecraft 15w46a, Minecraft 16w06a, Minecraft 1.9, Minecraft 1.9.4, Minecraft 16w20a, Minecraft 16w21a, Minecraft 1.10.2, Minecraft 16w42a, Minecraft 1.11, Minecraft 1.11.2, Minecraft 17w13a, Minecraft 17w14a, Minecraft 17w15a, Minecraft 17w18b, Minecraft 1.12 Pre-Release 1, Minecraft 1.12 Pre-Release 2, Minecraft 1.12, Minecraft 1.12.1 Pre-Release 1, Minecraft 1.12.1, Minecraft 1.12.2, Minecraft 17w43a, Minecraft 17w43b, Minecraft 17w46a, Minecraft 17w47a, Minecraft 17w47b, Minecraft 17w48a, Minecraft 17w50a, Minecraft 18w01a, Minecraft 18w02a, Minecraft 18w03b, Minecraft 18w05a, Minecraft 18w06a, Minecraft 18w07a, Minecraft 18w08b, Minecraft 18w11a, Minecraft 18w14a, Minecraft 18w14b, Minecraft 18w16a, Minecraft 18w21a, Minecraft 18w22c, Minecraft 1.13-pre1, Minecraft 1.13-pre5, Minecraft 1.13-pre7, Minecraft 1.13-pre8, Minecraft 1.13, Minecraft 18w30b, Minecraft 1.13.1, Minecraft 1.13.2, Minecraft 18w43b, Minecraft 18w43c, Minecraft 18w44a, Minecraft 18w50a, Minecraft 19w02a, Minecraft 1.14 Pre-Release 5, Minecraft 1.14, 1.14.4, 19w34a, 19w44a, 1.15.2, 20w10a, 20w12a, 20w14a

Labels:

1. distance
2. range

Confirmation Status: Confirmed

Category: Accessibility, Sound

Description

Some subtitles show up even if the player is too far away to hear the sound. So far this seems to affect: **To reproduce bottle:**

Fly up to around y=40 and throw a bottle; the "Bottle Smashes" subtitle should appear even though the player is well out of the audible range. It will show up to y=67 if you throw straight down. The studios claimed that the ISPs (including Telenor, Nextgentel, Get, Altibox, Telia, Homenet, Ice Norge, Eidsiva Bredbånd and Lynet Internet) should undertake broad blocking action to ensure that three of the most popular Popcorn Time forks (located at popcorn-time.to, popcorn-time.sh and popcorn-time.is) can no longer function in the region. Popcorn-time.to related domains to be blocked: popcorn-time.to, popcorn-time.xyz, popcorn-time.se, iosinstaller.com, video4time.info, thepopcorn-time.net, timepopcorn.info, time-popcorn.com, the-pop-corn-time.net, timepopcorn.net, time4videostream.com, ukfrnlge.xyz, opensubtitles.org, onlinesubtitles.com, popcorn-time-update.xyz, plus subdomains. Those costs amount to 570,000 kr (around US\$70,000), an amount which the Court chose to split equally between the three Popcorn Time forks (\$23,359 each). It

seems unlikely the amounts will ever be recovered although there is still an opportunity for the parties to appeal. In other articles we looked at how to build a cross browser video player using the HTMLMediaElement and Window.fullScreen APIs, and also at how to style the player. This article will take the same player and show how to add captions and subtitles to it, using the WebVTT format and the element. Captions and subtitles are not the same thing: they have significantly different audiences, and convey different information, and it is recommended that you read up on the differences if you are not sure what they are. They are however implemented in the same way technically, so the material in this article will apply to both. For this article we will refer to the text tracks displayed as subtitles, as their content is aimed at hearing people who have difficulty understanding the language of the film, rather than deaf or hard-of-hearing people. HTML allows us to specify subtitles for a video using the element. The various attributes of this element allow us to specify such things as the type of content that we're adding, the language it's in, and of course a reference to the text file that contains the actual subtitle information. The files that contain the actual subtitle data are simple text files that follow a specified format, in this case the Web Video Text Tracks (WebVTT) format. The WebVTT specification is still being worked on, but major parts of it are stable so we can use it today. Video providers (such as the Blender Foundation) provide captions and subtitles in a text format with their videos, but they're usually in the SubRip Text (SRT) format. These can be easily converted to WebVTT using an online converter. This section summarizes the modifications made to the previous article's code in order to facilitate the addition of subtitles to the video. If you are not interested in this, and just want to get straight into the JavaScript and more relevant CSS, skip to the Subtitle implementation section. A lot of what we do to access the video subtitles revolves around JavaScript. Similar to the video controls, if a browser supports HTML video subtitles, there will be a button provided within the native control set to access them. However, since we have defined our own video controls, this button is hidden, and we need to define our own. This code creates a documentFragment, which is used to hold an unordered list containing our subtitles menu. First of all an option is added to allow the user to switch all subtitles off, and then buttons are added for each text track, reading the language and label from each one. This function builds the required

1. and elements, and returns them so they can be added to the subtitles menu list. It also sets up the required event listeners on the button to toggle the relevant subtitle set on or off. This is done by setting the required subtitle's mode attribute to showing, and setting the others to hidden. In Safari 6.1+, subtitles are enabled by default, and the default controls contain a button and a menu that offers the same functionality as the menu we just built, along with an "Auto" option which allows the browser to choose. The default attribute is also supported. These browsers have similar implementations again: subtitles are enabled by default and the default control set contains a 'cc' button that turns subtitles on and off. Chrome and Opera ignore the default attribute on the element and will instead try to match the browser's language to the subtitle's language. There are also many open-source and commercial HTML video-player plugins that offer caption and subtitle support that you can use instead of rolling your own. You can search for those on the web using search terms like "HTML video player plugin".

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